Inhibitory Interference in Reflexives: Evidence for Cue Confusability

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Current assumptions about cue-based memory retrieval mechanisms in sentence processing explain only a subset of interference effects from structurally inaccessible distractors observed in reflexive anaphors.

We propose two independently motivated principles that account for previously unexplained patterns in the literature: activation-dependent fan sensitivity and dynamic cue similarity.

Antecedent match Distractor match: The **surgeon** who treated **Jonathan** had pricked **himself**... [-c-com +masc] [+c-com +masc] [+c-com +masc] Distractor mismatch: The surgeon who treated Jennifer had pricked himself... [+c-com +masc] [-c-com -masc] [+c-com +masc] Antecedent mismatch The **surgeon** who treated **lennifer** had pricked **herself**. Distractor match

Current ACT-R-based model of cue-based retrieval

- (e.g., Lewis & Vasishth, 2005; Dillon et al., 2013; Parker & Phillips, 2014; for ACT-R cogn. architecture see Anderson et al., 2004)
- To build a dependency, the respective item is retrieved by associating a set of retrievel cues with the features of available items in content-addressable memory.
- Similarity-based interference ("fan effect"): If memory items overlap in retrieval-relevant features (e.g., gender), they compete for a limited source activation, i.e., inhibit each other.
- Partial matching: Due to noise, partially matching distractor items can occasionally be retrieved instead of the target. When no features overlap, this can speed-up retrieval latency in the mean.

The model predicts:

- Inhibitory interference from distractor when antecedent matches cues (fan effect).
- Facilitatory interference when antecedent **mismatches** cues (misretrievals due to partial match).

[+c-com -fem]	[-c-com + fem]	[+c-com +fem]

Distractor mismatch: The surgeon who treated Jonathan had pricked herself... [+c-com -fem] [-c-com -fem] [+c-com +fe [+c-com +fem] Because no cue-relevant features overlap between items in the antecedent mismatch / distractor antecedent match condition, no inhibitory fan-effect is possible: distractor [+c-com -fem] [-c-com +fem]

	Publication	Lang.	Method	Cue	Distractor position	Effect Interference	in antecedent match AOI, Measure		Effect in an Interference	tecedent mismatch AOI, Measure		Effect combinations	Predicted interference effect
	Xiang et al. '09	EN	EEG	gend	subj.				none				.= 200
	Nicol&Swinney '89	EN	Primg	gend	subj.,obj.	none						none/none?	
	Badecker&Straub '02 Exp5	EN	SPR	gend	Gen.	none						none/facil?	
	Badecker&Straub '02 Exp6	EN	SPR	gend	prep.obj.	none							
۲. ۲	-King et al. '12 non-adjacent	EN	ET	gend	prep.obj.	none			facil	n, FPRT		none/facil	
ŀ	-Parker&Phillips '14	EN	ET	nu/ge/an	subj.	none			facil	n, TFT	,		le l
	Sturt '03 Exp2	EN	ET	gend	obj.(focus)	none			none				
- İ	King et al. '12 adjacent	EN	ET	gend	obj.	none			none			none/none	
	Dillon et al. '13	EN	ET	numb	obj.	none			none				Σ
ļ,	-Kush&Phillips '14*	Hindi	SPR	numb	prep.obj.	none			(inhib)	n+2		none/inhib	match mismatch
	-Jäger&Vasishth '12 Exp1	CN	ET	anim	subj.	none		_ <u>_</u>	inhib	n, FFD/FPRT/RPD			Antecedent
レ	Cunnings&Felser '13 Exp1	EN	ET	gend	subj.(focus)	(facil lWM)	n+2, FPRT		(inhib lWM)	n+2, FFD		facil/inhib?	Predictions of standard ACT-R model for a
- i	Cunnings&Felser '13 Exp2	EN	ET	gend	subj.(focus)	facil lWM	n, FFD/FPRT		(inhib lWM)	(n, FFD)	_ Y	facil/none?	range of parameters: <i>latency factor</i> [0.10.9],
2	Sturt '03 Exp1	EN	ET	gend	subj.(focus)	facil	n+2, RRT		none			<u> </u>	activation noise [0.10.4], mismatch penalty
<u> </u>	Jäger&Vasishth '12 Exp2	CN	ET	anim	3 memory itms	inhib	n, FPRT/RPD/TF	Т	—	—			
ן ס	Badecker&Straub '02 Exp3	EN	SPR	gend	subj.	inhib	n+1		—	—		· . I. :I	This effect combination (<i>inhib/facil</i>) has been observed only once in the literature
	Badecker&Straub '02 Exp4*	EN	SPR	numb	subj.	inhib	[n+1-n+4]		—			ιημισ/ιμμισ?	been observed only once in the interature.
5	Chen et al. '12	CN	SPR	animacy	subj.	inhib	n+1						
41	Clackson&Heyer '14	EN	VW	gend	subj.(focus)	inhib	gaze shift						
- :	Patil et al. subm.	EN	$\mathbf{E}'\mathbf{\Gamma}$	gend	subj.	inhib	n, FPRP, (regrcon	it. FFD)	(facil)	(n, regrcont. FFD)	_	inhib/facil	
	*Kush&Phillips '14 and Badecker&Straub '02	Exp4 used re	ciprocal "each otł	ner".			Marginal effects i	n brackets. "-	—" means that the resp	ective condition was not tested			
r	atterns	⊿ studies	with an effe	ect in	B) Presence	e of effects see	ms to	C) Inhit	ition in anteced	lent			D) Facilitation in antecedent
' L		antecede	nt mismatc	h but not in	correlate	e with promine	nce of	['] misn	natch condition	s	i,		match conditions (all with
11	ovnlained.	match co	nditions. Th	ne opposite	distracto	ors (subj / focu	sed /	(Mar	ndarin; low WM	•			distractor in focused subject
LTT	capianicu.	appears	only <u>once.</u>		multiple	e).		recip	rocals).				position).

Proposal 1: Activation-dependent fan sensitivity

In standard ACT-R, the fan effect is simply based on the number of overlapping features. We propose that the impact of the fan also depends an item's activation relative to that of similar items. I.e., if a target is highly activated (fully matching antecedent) compared to distractors, it is less affected by similarity-based interference.

Predictions:

- A) Generally less interference in antecedent match conditions due to high activation of fully matching antecedent.
- B) Stronger inhibitory interference in antecedent match conditions when distractors are highly activated (subject / focused) or when there are multiple distractors.



Proposal 2: Cue confusion due to dynamic cue similarity

Previous modeling assumed that retrieval cues perfectly distinguish matching features from non-matching ones. But in the general ACT-R framework, features can be similar to each other, like any other memory chunk.

We propose that task requirements (frequent co-occurrence of certain cues in similar individual differences (working-memory limitations) retrieval contexts) and dynamically influence how cues are treated during a retrieval request. Sometimes it is efficient and "good enough" to treat certain cues as similar, i.e., to confuse them.

Predictions:

- C1) Inhibitory interference in antecedent mismatch conditions when structural and non-structural cues are treated as similar due to their frequent co-occurrence (leads to fan effect despite absence of feature overlap).
- C2) Inhibitory interference in antecedent mismatch conditions for readers with low WM capacity because confusing cues might conserve cognitive resources.

Discussion

The extension of the cue-based retrieval model by activation-dependent fan sensitivity and dynamic cue similarity explains three so far unexplained patterns (A-C).

Activation-dependent fan sensitivity (scaling factor >3) accounts for:

- A) Less interference effects in antecedent match conditions.
- B) Correlation between presence of effects and prominence of distractors.

Extended model implemented in R with 1000 simulations per parameter set. Fan sensitivity factor scales the influence of relative activation on the fan effect. Parameters set to values used in previous models: *latency factor*=1.5, *noise*=1.5, *mismatch penalty*=1.2. Gray shading refers to predicted effect combinations (antecedent match / mismatch)

• Predictions of original model correspond to *cue* similarity = -1.0 and fan sensitivity factor = 0.

• Example prediction: The effect sizes of Jäger & Vasishth (2012) Exp. 1 and Exp. 2 (both about 19 ms) are predicted by equal parameter values (*cue sim.* = -0.45; fan sensitivity factor = 4).

» Structural priority assumption not necessary? (Sturt '03; Dillon et al. '13; Parker & Phillips '14; Phillips et al. '11)

Combinations *inhib/none* and *inhib/facil* are only predictable with lower fan sensitivity factor. However, *inhib/none* is unobserved and *inhib/facil* has only one marginal observation.

Dynamic cue similarity accounts for:

C1) Inhibitory interference in Mandarin reflexives (Jäger & Vasishth, 2012) and English reciprocals (Kush & Phillips, 2014): In Mandarin reflexive retrieval, cues [+c-com] and [+anim] always cooccur. The same holds for [+c-com] and [+plural] in the English reciprocal each other. In contrast, English reflexives have more alternative forms (himself/herself/itself/themselves), where [+c-com] co-occurs with different combinations of [+/-anim], [gen:fem/masc/neutr], and [num:sing/plur]. C2) Inhibitory interference for low-WM readers (Cunnings & Felser, 2013).

Facilitatory interference in antecedent match (D): For exceptionally highly activated single distractors (e.g., focused subject?), facilitation in antecedent match conditions is possible in either model due to misretrievals.

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